Cynopta SDK License Agreement

Version 1.0 - Effective Nov 15, 2026
This SDK License Agreement (the "Agreement") is between Cynopta, Inc., a Delaware corporation ("Cynopta"), and the person or entity accepting it ("you"). It covers Cynopta's software development kit, including its libraries, sample code, documentation and updates (the "SDK"). By clicking "I agree" or by downloading, installing or using the SDK, you accept this Agreement; if you accept it for a company, you confirm you may bind it, and "you" means that company.

1. License

Cynopta grants you a free, limited, non-exclusive, non-transferable, non-sublicensable and revocable license to integrate the SDK into your mobile apps and to distribute it, in compiled form only, within them (each, a "Licensed App").
Free use is limited to 10,000 assessments per month across all Licensed Apps. Above that, use requires a paid plan at Cynopta's published rate or a separate written agreement; without one, Cynopta may limit or stop scoring. All other rights are reserved.

2. Restrictions

You will not, and will not let others: (a) reverse engineer, decompile or disassemble the SDK, or derive its source code, models, algorithms or signal logic, except as applicable law expressly permits; (b) modify the SDK or create derivative works of it; (c) sell, lease, sublicense or distribute the SDK other than embedded in a Licensed App; (d) use the SDK, its outputs or documentation to build or train a competing product, or publish benchmarks without Cynopta's written consent; (e) remove proprietary notices or circumvent license keys, usage limits or security features; or (f) use the SDK in breach of law or app store rules.

3. Ownership, patents and feedback

The SDK is licensed, not sold. Cynopta, and its licensors, own all rights in it, including patents, copyrights, trade secrets and trademarks, and grant no license (patent or otherwise) beyond Section 1. You own your apps. Cynopta may freely use any feedback you give. Open-source components are governed by their own licenses, listed in the NOTICE file included with each SDK package (for example, for Android, iOS or Flutter).

4. Data and end users

The SDK computes its score on the device, from device and sensor signals. It also sends reports to Cynopta, as described in Part B of Cynopta's Privacy Policy at https://www.cynopta.com/privacy-policy.html#sdk: a usage report for licensing, plan limits and billing, which is always on; crash reports about errors in the SDK's own code; dashboard reports, which carry an installation identifier, device characteristics and summaries computed on the device; and, while dashboard reports are in full mode, raw touch data for debugging. Crash reports and dashboard reports are on by default, and dashboard reports start in full mode. You can turn crash reports off, and ask Cynopta to turn dashboard reports off or limit them to security-related data.
Cynopta treats everything the SDK sends as potentially personal data. It processes dashboard reports for you under its Data Processing Agreement at https://www.cynopta.com/dpa.html, and uses SDK data for research or model training only if you agree to it in writing.

You are responsible for end-user notices, consents and OS permissions, including for the SDK's work in the background and its start after an app update, for your app store privacy disclosures, and for complying with privacy laws in your apps.

5. Scores and your decisions

Scores are probabilistic and may be wrong. You alone decide how to act on them and are responsible for those actions, and you will not rely on the SDK as the sole basis for a decision where the law requires human involvement.

6. No warranty, liability and indemnity

THE SDK IS PROVIDED FREE OF CHARGE AND "AS IS", WITHOUT WARRANTIES OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, ACCURACY AND NON-INFRINGEMENT. TO THE MAXIMUM EXTENT PERMITTED BY LAW, CYNOPTA IS NOT LIABLE FOR INDIRECT, INCIDENTAL, SPECIAL, CONSEQUENTIAL OR PUNITIVE DAMAGES, OR LOST PROFITS, REVENUE, DATA OR GOODWILL, AND ITS TOTAL LIABILITY UNDER THIS AGREEMENT IS LIMITED TO US$100.

You will defend and indemnify Cynopta against third-party claims arising from your apps, your breach of this Agreement, or missing end-user notices or consents.

7. Term and termination

You may end this Agreement by stopping all use of the SDK; Cynopta may end it on 30 days' notice, or immediately if you breach it. You must then stop using and distributing the SDK and remove it from future releases of your Licensed Apps. Sections 2 to 6 and 8 survive.

8. General

Changes. Cynopta may update this Agreement by posting a new version at https://www.cynopta.com/sdk-license.html and notifying you of material changes. Using SDK versions released after an update means you accept it.

Export. You will comply with U.S. and other applicable export control and sanctions laws.

Law and venue. This Agreement is governed by the laws of the State of Delaware (excluding conflict of laws rules), and Delaware state and federal courts have exclusive jurisdiction.

Other. You may not assign this Agreement without Cynopta's written consent; Cynopta may assign it in a merger, acquisition or sale of assets. If you have a Cynopta account, Cynopta's Terms of Use at https://www.cynopta.com/terms.html, with the Privacy Policy and Data Processing Agreement that form part of them, also apply to your use of the SDK, and the Terms of Use prevail if they conflict with this Agreement. Any signed agreement with Cynopta covering the SDK prevails over both. Otherwise, this is the entire agreement on its subject. Contact: legal@cynopta.com.